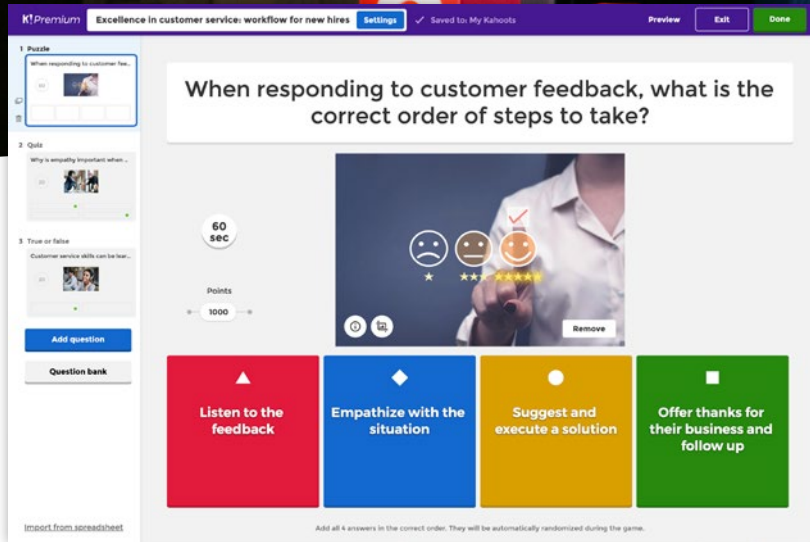# Kahoot!

Guarantee engagement throughout your event with Kahoot!

Top tips for kahoot creation

▶ Make your kahoots **5-15 questions long** for optimal engagement.

▶ If you have lots to cover, create **several shorter games** rather than one large one.

Mix and match question types!

Quiz question to find out what your audience knows

Word cloud to give your audience a voice, as well as a choice

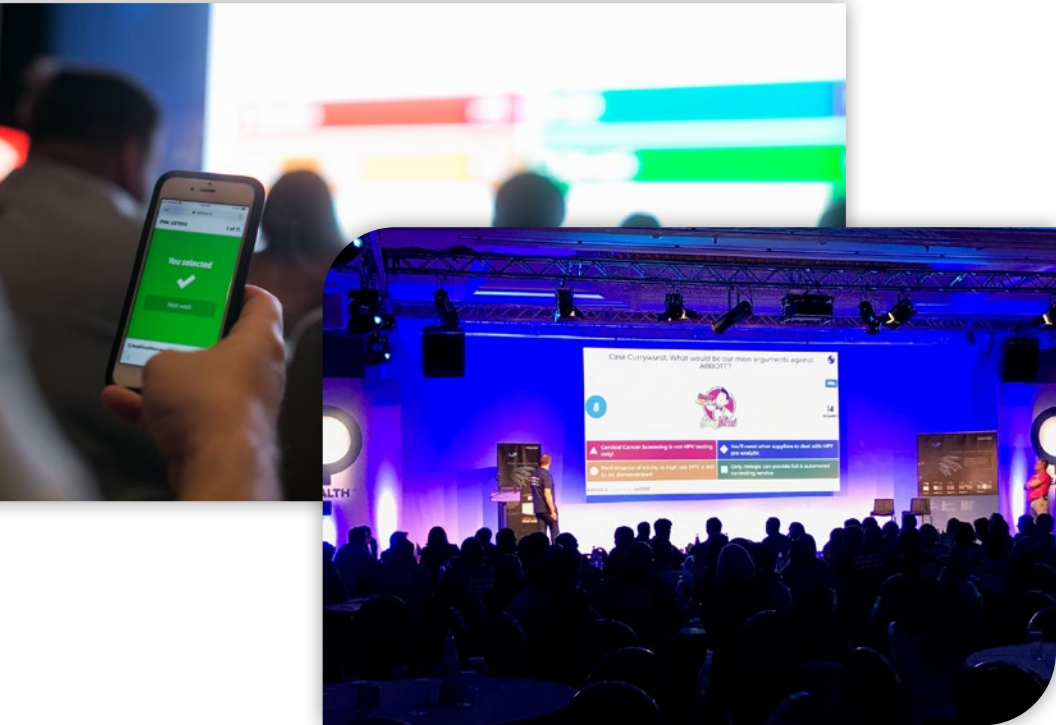**Poll** to collect instant feedback

Puzzle question where players sort the answers into the correct order

Open ended question to test deeper knowledge

Slides with images or video between questions

Need more?

Test drive our 2 minute demo game, especially made for events!

Play demo

Kahoot!

Top tips for hosting a kahoot successfully at your event

- Do a **dry run** at the venue beforehand, to test the setup and game

- Make sure the host's device is **always** connected to the internet via cable and **not** WiFi

- Ensure the host's device is connected to a power source, set the kahoot to "full screen" and use the zoom feature in your browser so everyone in the audience can see

- We recommend hosting from a modern web browser such as Google Chrome

- For a smoother experience, use the **space bar** on the host's device or a **clicker** to start and run through each question

- Have a script of your questions on hand so you can prepare your audience for upcoming questions

Kahoot! tournaments

Hosting several kahoot games in multiple sessions throughout your event? With our **tournament feature,** you can create a combined leaderboard and podium from scores across several kahoot games. Great for extending engagement and competition!
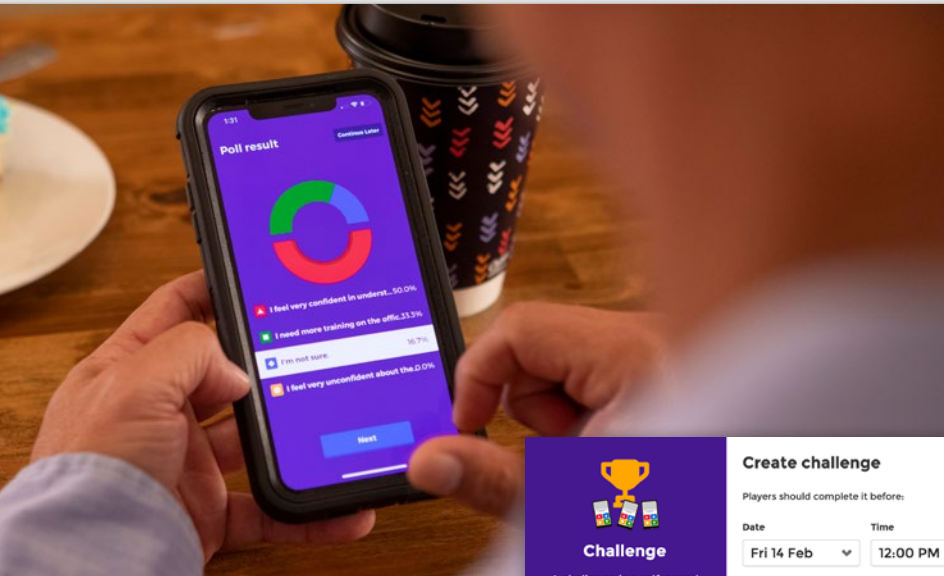
Kahoot!

Follow up after your event

After your event, you can gather feedback from your audience or extend engagement by sending a kahoot as a self-paced challenge! Here's how:

▶ Choose which kahoot you want to send as a challenge - we recommend including **polls** and **word clouds** to gather feedback!

▶ Select how long the audience will have to complete the kahoot challenge

▶ Share the challenge link or PIN with your audience - e.g. by email

▶ Players open the link on the web or enter the PIN in-app and complete the challenge at their own pace, viewing questions and answers on their devices

▶ You get results back in real time, and a full report once your challenge expires

Challenge

A challenge is a self-paced game with questions and answers displayed on the player's device. Perfect for workers on the go or those who can't join a live game.

Learn more

Create challenge

Players should complete it before:

Date	Time
Fri 14 Feb	12:00 PM

Options

Question Timer ⑦	ON
Player identifier ⑦	OFF
Personalized learning ⑦	OFF
Randomize answer order ⑦	OFF

Player limit: 2000

Cancel   Create

Questions?

For questions about your current plan or any of the features above, please contact **event@kahoot.com**