

Kahoot!

Kahoot! 2021
EDU Survey

BACK TO SCHOOL

The Kahoot! impact on learning globally

1.8B

Cumulative players in the last year

6B

Cumulative players since founding in 2013

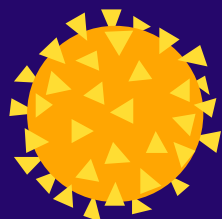
300M

Games played on Kahoot! in the last 12 months

9M

Teachers globally in K-12 and higher education hosted a kahoot game last year

Top 3 challenges for 10,000 educators for going back to school



1

Keeping students safe and healthy from COVID-19



2

Closing knowledge gaps



3

Keeping students engaged



80%

of the surveyed educators by Kahoot! in the United States expect in-person learning to become the norm in the classroom for the 21/22 academic year.

50%

of surveyed educators in the United States stated that they finished the 20/21 academic year using HyFlex and Hybrid models to teach students.



Methodology

This report is based on data from a survey of 10,760 educators in the U.S., conducted in August 2021.

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kahoot.com